










Using Numbers to Represent Quantities; Identifying and Describing Shapes

Kindergarten – Quarter 1

1 one 	2 two 	3 three 
4 four 	5 five 	6 six 
7 seven 	8 eight 	9 nine 

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Big Rocks for 2014-2015

Understanding the Standards

Scoring to the Standards

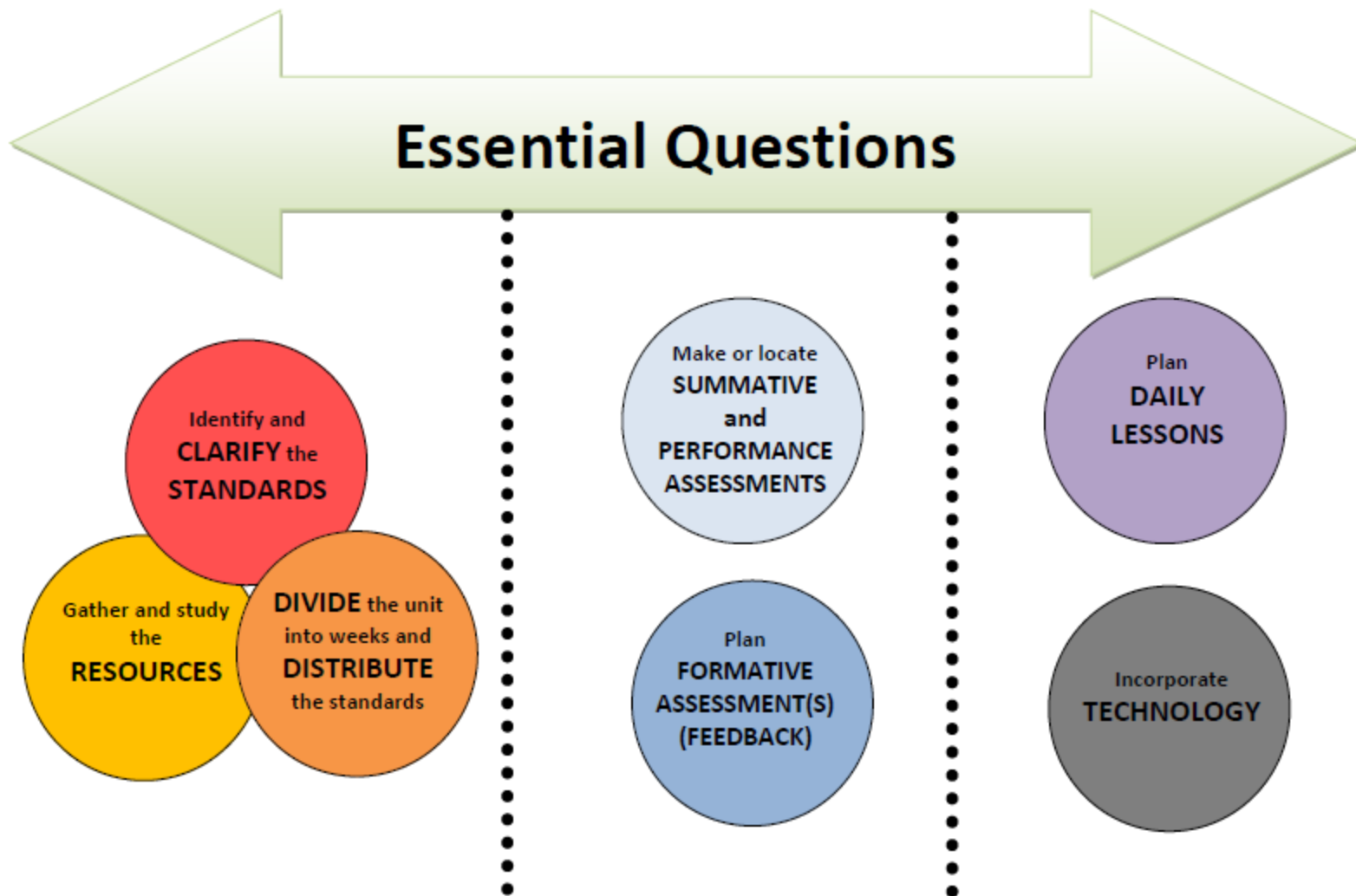
Vocabulary

GANAG/CGI & ECM

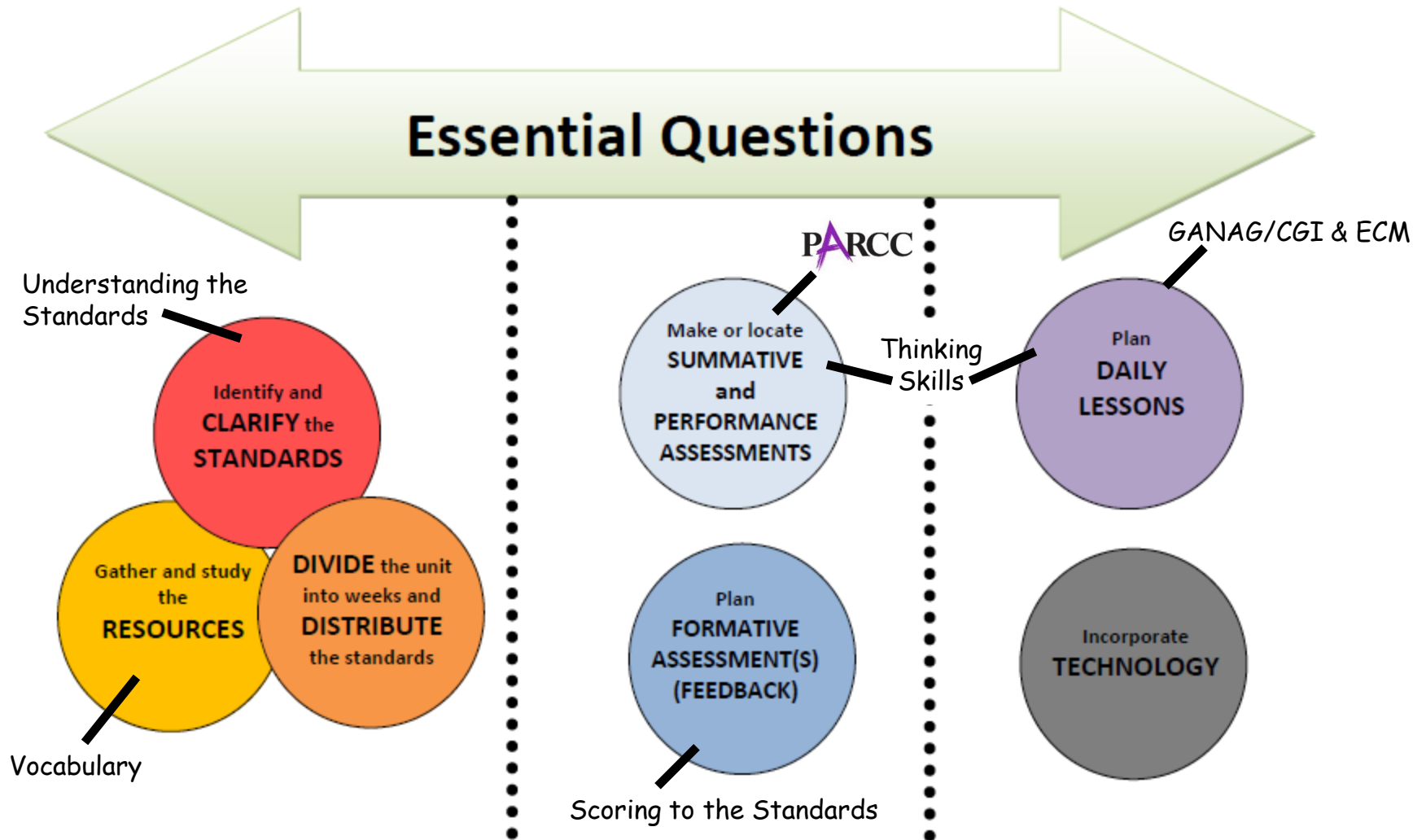
Thinking Skills



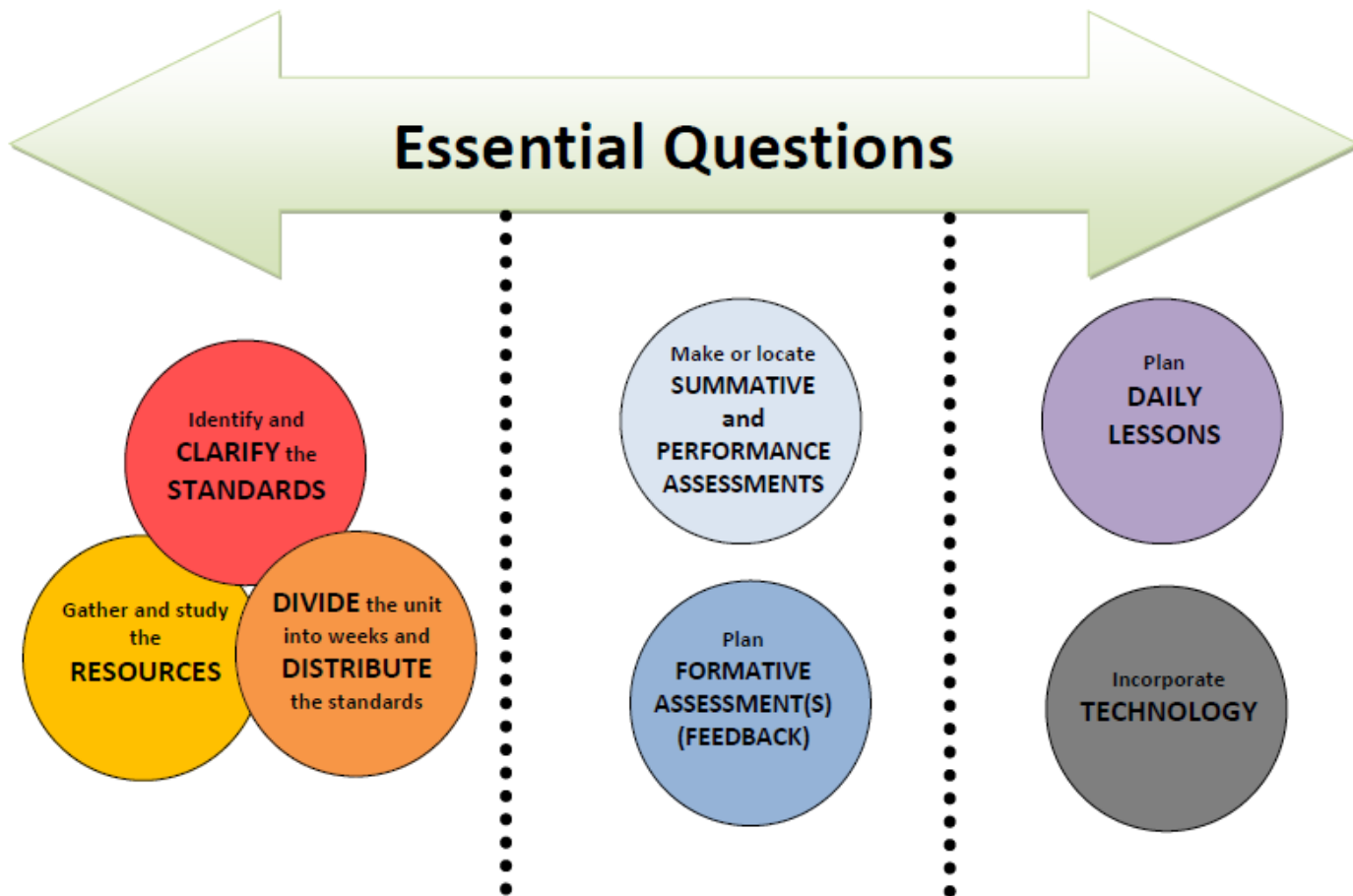
Backward Unit Planning 1.0



Backward Unit Planning 1.0



Backward Unit Planning 1.0



BIG 4

Well Articulated Curriculum

Plan for Instruction

Varied Assessment

Standards-based Feedback

Teaching Closet



The Big Four

Well Articulated Curriculum

Plan for Instruction

Varied Assessment

Standards-based Feedback

Common Core Standards
ELD Standards
Arkansas Curriculum Frameworks
Curriculum Documents

GANAG
Lesson Plan Book
SIOP
C.G.I./ECM
Smartboard
Co-teaching
Kagan Cooperative Learning

MAP DIBELS
DRA CRT/NRT Tests
Formative/Summative Assessment Scoring Guides
Performance Assessments

Progress Report
Daily scores & grade book
Student Conferences Report Card
Parent/Teacher Conferences

The BIG FOUR

Well Articulated Curriculum

Identify and
CLARIFY the
STANDARDS

Plan for Instruction

Gather and study the
RESOURCES

DIVIDE the unit
into weeks and
DISTRIBUTE
the standards

Plan
**DAILY
LESSONS**

Incorporate
TECHNOLOGY

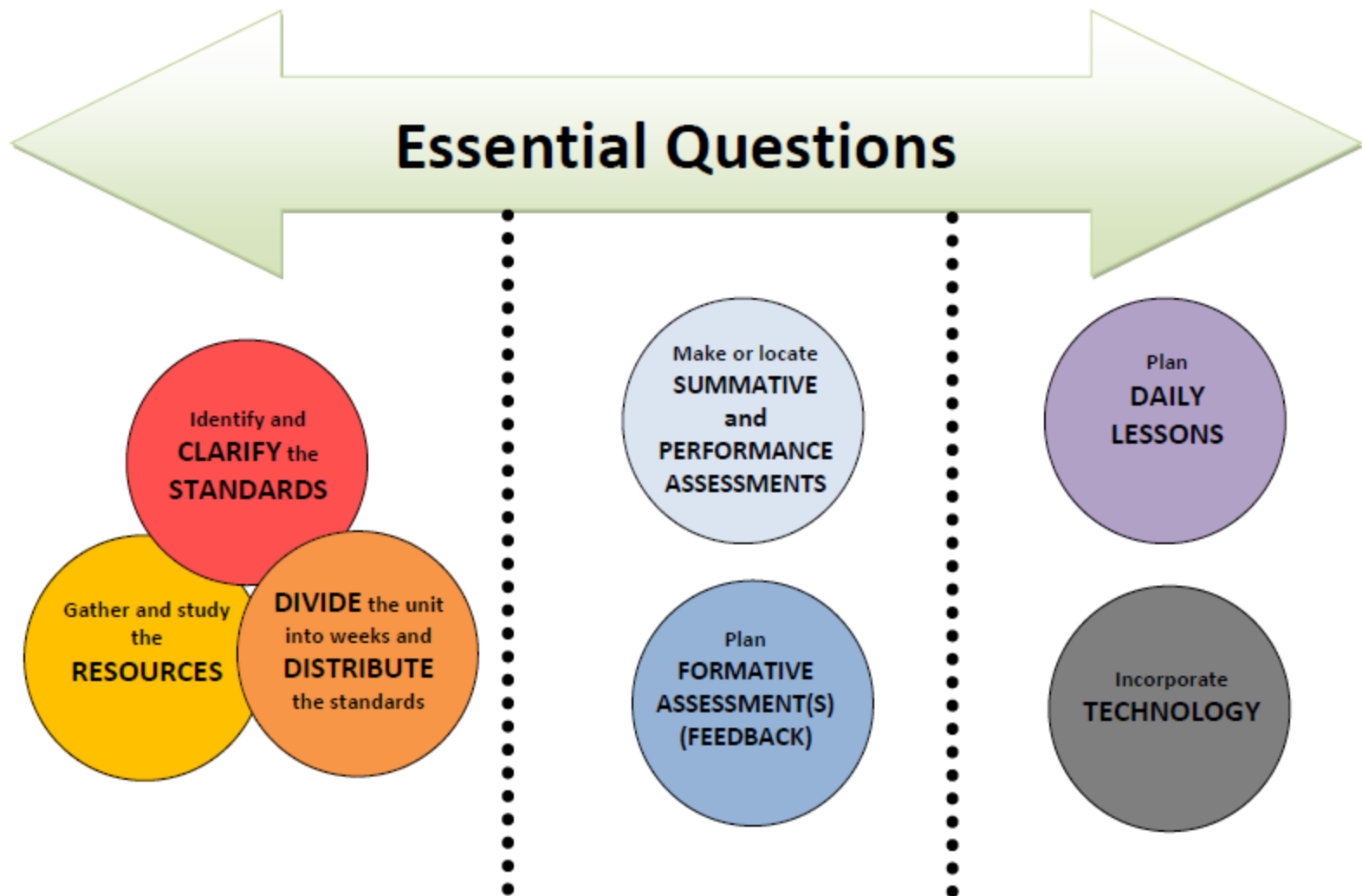
Varied Assessment

Locate or make
**SUMMATIVE
and
PERFORMANCE
ASSESSMENTS**

Standards-based Feedback

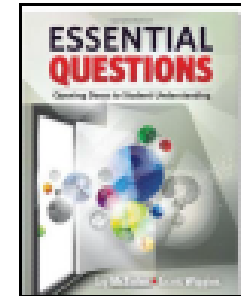
Plan
**FORMATIVE
ASSESSMENT(S)
(FEEDBACK)**

Backward Unit Planning 1.0



7

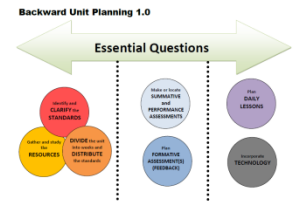
Defining Characteristics



A good essential question:

1. Is *open-ended*; that is, it typically will not have a single, final, and correct answer.
2. Is *thought-provoking* and *intellectually engaging*, often sparking discussion and debate.
3. Calls for *higher-order thinking* such as analysis, inference, evaluation, prediction. It cannot be effectively answered by recall alone.
4. Points toward *important, transferable ideas* within (and sometimes across) disciplines.
5. Raises *additional questions* and sparks further inquiry.
6. Requires *support* and *justification*, not just an answer.
7. *Recur*s over time; that is, the questions can and should be revisited again and again.

Mathematical Practices



1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Essential Questions



1st Quarter (p. 1 of 2)

Using Numbers to Represent Quantities; Identifying and Describing Shapes

Students begin to use numbers (including written numerals) to represent quantities. They begin to count objects in a set and pair each object with one number name. They begin to explore the concept that the number of objects is the same regardless of their arrangement or the order in which they are counted. They also begin to model simple joining and separating situations using objects, fingers, mental images, drawings, sounds, acting out situations and verbal explanations. Students also learn to identify and describe 2-dimensional and 3-dimensional shapes.

Essential Questions:

How does counting help me solve problems?

How can I model simple joining and separating situations with sets of objects?

What shapes do we see in the world around us?

Counting and Cardinality

Know number names and the count sequence.

K.CC.1 Count to 100 by ones and by tens.

Minimum Quarterly Expectations: Rote count by 1's to 20

K.CC.2 Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

K.CC.3 Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

Minimum Quarterly Expectations: Write numbers 0-5

Count to tell the number of objects

K.CC.4 Understand the relationship between numbers and quantities; connect counting to cardinality.

a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.

b. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.

c. Understand that each successive number name refers to a quantity that is one larger.

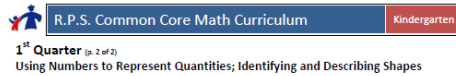
K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.

Minimum Quarterly Expectations: Count to answer "how many" questions about as many as 5 objects...

Continued on next page...

1. *How does counting help me solve problems?*
2. *How can I show my thinking when solving story problems?*
3. *What shapes do I see in the world around me?*
4. *How can I sort these objects?*

Clarifying Documents



Kindergarten Instructional Strategies and Background Knowledge for CCSSM

DATA SOURCES: compiled by commercial entities; windgusts, etc.

R.P.S. Common Core Math Curriculum Overview

Kindergarten

Counting and Cardinality

Know number names and the count sequence.

K.CC.1 Count to 100 by ones and by tens.

Minimum Quarterly Expectations: Rate count by 1's to 20

K.CC.2 Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

K.CC.3 Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

Minimum Quarterly Expectations: Write numbers 0-5

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c. Understand that each successive number name refers to a quantity that is one larger.

K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.

Minimum Quarterly Expectations: Count to answer "how many" questions about as many as 5 objects...

Pre-K comes in working with numbers to 10.

Even though we have minimum quarterly expectations, we **don't** have to stay there.

Identify and **CLARIFY** the **STANDARDS**

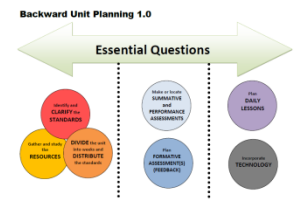
Turn
and
TALK

Cardinality means one-to-one correspondence. All of these standards have an idea of all their own.

Subitizing is the ability to recognize a quantity without counting.

K.CC.4 is when ***you give them objects*** and they count.

K.CC.5 is when ***you give the students a number*** and then they count out those objects.



Operations and Algebraic Thinking

Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from

K.OA.1	Represent addition and subtraction with objects, fingers, mental images, drawings (details not needed), sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.
K.OA.2	Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.
K.OA.3	Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., $5 = 2 + 3$ and $5 = 4 + 1$).

Minimum Quarterly Expectations: Decompose numbers up to 5 into pairs in more than one way...

K.OA.4	For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.
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K.OA.4 is not formally reported until 2nd quarter - conceptual experiences must be provided.

K.OA.5	Fluently add and subtract within 5.
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Fluency is not formally reported until 3rd quarter - conceptual experiences must be provided throughout the year.

K.OA.1 is understanding the concept behind addition and subtraction. When you add it gets bigger, when you subtract it gets smaller.

K.OA.2 is the application of K.OA.1 combined with K.CC standards.

K.OA.3 means decomposing numbers **UP** to 10, **NOT JUST 10** (aka combinations).

K.OA.4 is the inverse of K.OA.3, now students will find the missing addend (aka separations).

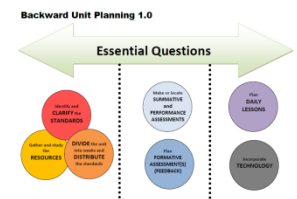
Just like K.OA.3, you don't have to start with 10. Whatever number you are working with for K.OA.3, you can do with K.OA.4. You can do these simultaneously.



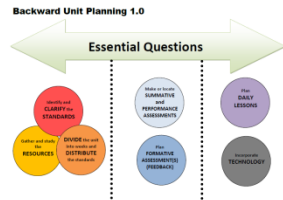
Identify and
CLARIFY the
STANDARDS

K.OA.3 and **K.OA.4** should work through a progression (like a ramp). Work with smaller numbers and build up to 5. (For example: Start with 3). Use of concrete objects might easier then beginning with double-sided counters.

K.OA.5 fluency will happen when students have **multiple experiences** with K.OA.3 and K.OA.4.



Identify and
CLARIFY the
STANDARDS



K.G.1 can be embedded throughout the day. We will purposefully use the terms when we talk with students. (Note: The words above and beside do not translate in Spanish).

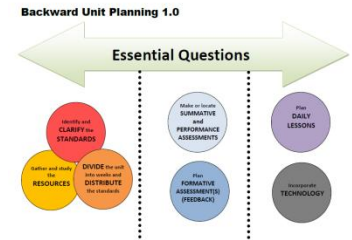
Geometry	
Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).	
K.G.1	Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as <i>above</i> , <i>below</i> , <i>beside</i> , <i>in front of</i> , <i>behind</i> , and <i>next to</i> .
K.G.2	Correctly name shapes regardless of their orientations or overall size.
K.G.3	Identify shapes as two-dimensional (lying in a plane, “flat”) or three three-dimensional (“solid”).
Measurement and Data	
Classify objects and count the number of objects in each category.	
K.MD.3	Classify objects into given categories; count the numbers of objects (less than or equal to 10) in each category and sort the categories by count.

K.G.2 and **K.G.3** are foundational to later geometry standards in 4th quarter. However, these two particular standards will **not** appear again.

We suggest teaching these standards early in the quarter and assess mid-quarter to determine if re-teaching is necessary.

K.MD.3 is foundational to categorical data in future grades. Students also had experiences with sorting in Pre-K. ***This is a nice standard to combine with the geometry standards.***

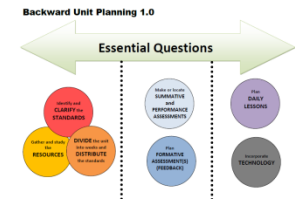
Week	Standards	Structure/Resources	Counting Collections
1	K.CC.1 K.CC.4 K.CC.5 K.OA.1	Have kids report or count how many things at home Oral story problems (turn to partner: count eyes, noses, fingers, ears, etc.)	X
2	K.MD.3 K.MD.3/K.G.2 K.OA.2/K.OA.1 K.CC.5	Go home graph Sort shapes Oral story problems (no paper, manipulatives and white board available) Dot images/ten frames	K.CC.1 K.CC.4
3	K.MD.3/K.G.2 K.OA.2/K.OA.1 K.CC.5 K.OA.3/K.OA.4 (K.OA.5)	Sort shapes Oral story problems (no paper, manipulatives and white boards available) Dot images/ten frames Combinations/separations* (using concrete objects)	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4



DIVIDE the unit
into weeks and
DISTRIBUTE
the standards

During 1st Quarter
we are going to
pose JRU, SRU,
and PPW-WU.

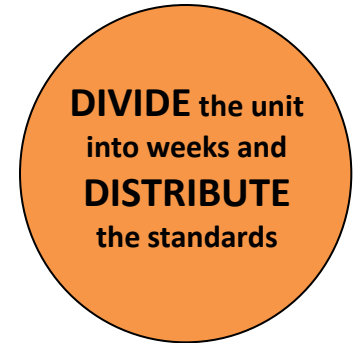
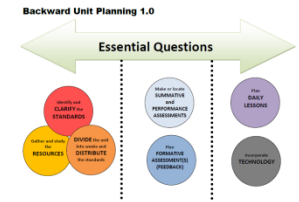
Week	Standards	Structure/Resources	Counting Collections
4	K.MD.3/K.G.3 K.OA.2/K.OA.1 K.OA.3/K.OA.4 (K.OA.5) K.CC.5	Sort shapes-emphasis on flat vs. non flat CGI problem types Combinations/separations* Dot images/ten frames	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4
5	K.CC.2 K.OA.2/K.OA.1 K.OA.3/K.OA.4 (K.OA.5) K.CC.5	Counting on from a number using a number line CGI problem types Combinations/separations* Dot images/ten frames	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4
6	K.CC.2 K.OA.2/K.OA.1 K.OA.3/K.OA.4 (K.OA.5) K.CC.5	Counting on from a number using a number line CGI problem types Combinations/separations* Dot images/ten frames	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4



DIVIDE the unit into weeks and **DISTRIBUTE** the standards

During 1st Quarter we are going to pose JRU, SRU, and PPW-WU.

Week	Standards	Structure/Resources	Counting Collections
7	K.CC.2 K.OA.2/K.OA.1 K.OA.3/K.OA.4 (K.OA.5) K.CC.5	Counting on from a number using a number line CGI problem types Combinations/separations* Dot images/ten frames	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4
8	K.CC.2 K.OA.2/K.OA.1 K.OA.3/K.OA.4 (K.OA.5) K.CC.5	Counting on from a number using a number line CGI problem types Combinations/separations* Dot images/ten frames	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4
9	K.CC.2 K.OA.2/K.OA.1 K.OA.3/K.OA.4 (K.OA.5) K.CC.5	Counting on from a number using a number line CGI problem types Combinations/separations* Dot images/ten frames	K.CC.1 K.CC.3 (Writing numbers on post-it notes) K.CC.4



During 1st Quarter we are going to pose JRU, SRU, and PPW-WU.

Using Numbers to Represent Quantities; Identifying and Describing Shapes



Students begin to use numbers (including written numerals) to represent quantities. They begin to count objects in a set and pair each object with one number name. They begin to explore the concept that the number of objects is the same regardless of their arrangement or the order in which they are counted. They also begin to model simple joining and separating situations using objects, fingers, mental images, drawings, sounds, acting out situations and verbal explanations. Students also learn to identify and describe 2-dimensional and 3-dimensional shapes.



1st Quarter Pacing Guide

Lessons addressing the Unit Standards

Lessons listed below are in no particular order or instructional sequence...the needs of your students will determine your instructional path through this unit.



Multi-Day Lessons:

Let's Count to 5: In this series of 6 lessons, students make groups of zero through five objects and connect number words to the groups. They use numerals to record the size of a group. Familiar nursery rhymes and songs and visual, auditory, and kinesthetic activities are included in each lesson. (standards addressed: K.CC.4, K.CC.5, K.CC.1, K.CC.2, K.CC.3)

Learning Patterns: Provide each student with five counters and a piece of construction paper as a mat. Hold up a dot plate for about 3 seconds. "Make the pattern you saw using the counters on the mat. How many dots did you see? How did you see them?" Spend some time discussing the configuration of the pattern and how many dots. Do this with a few new patterns each day.

1st Quarter

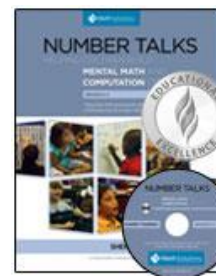
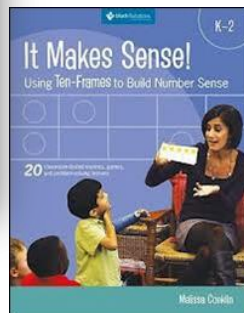
Essential Questions

How does counting help me solve problems?

How can I model simple joining and separating situation with sets of objects?

What shapes do we see in the world around us?

Mathematical Practices



Essential Questions

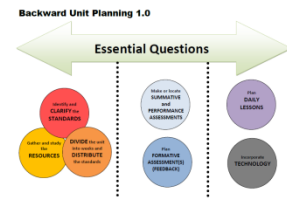


Gather and study the
RESOURCES

CGI Addition & Subtraction Problem Types

*adapted from Children's Mathematics Cognitively Guided Instruction by Carpenter, Fennema, Fraide, Levi, Engelson

	Result Unknown	Change Unknown	Start Unknown
Join	Sarah had 6 crayons. Brad gave her 7 more crayons. How many crayons does Sarah have altogether?	Sarah has 6 crayons. How many more crayons does she need to have 13 altogether?	Sarah had some crayons. Brad gave her 7 more crayons. Now she has 13 crayons. How many crayons did Sarah have to start with?
Separate	Sarah had 13 crayons. She gave 6 to Brad. How many crayons does Sarah have left?	Sarah had 13 crayons. She gave some to Brad. Now she has 7 marbles left. How many marbles did she give to Brad?	Sarah had some crayons. She gave 6 to Brad. Now she has 7 crayons left. How many crayons did Sarah have to start with?
Part-Part-Whole	Sarah has 6 green crayons and 7 purple crayons. How many crayons does she have?		Sarah has 13 crayons. 6 are green and the rest are purple. How many purple crayons does Sarah have?
Compare	Sarah has 13 crayons. Brad has 7 crayons. How many more crayons does Sarah have than Brad?	Brad has 7 crayons. Sarah has 6 more than Brad. How many crayons does Sarah have?	Sarah has 13 crayons. She has 6 more crayons than Brad. How many crayons does Brad have?



Answer Essential Questions

- 1. How does counting help me solve problems?***
- 2. How can I show my thinking when solving story problems?***
- 3. What shapes do I see in the world around me?***
- 4. How can I sort these objects?***

Backward Unit Planning 1.0

Essential Questions

Identify and
CLARIFY the
STANDARDS

Gather and
the
RESOURCES

DIVIDE the unit
into weeks and
DISTRIBUTE
the standards

Make or locate
SUMMATIVE
and
PERFORMANCE
ASSESSMENTS

Plan
FORMATIVE
ASSESSMENT(S)
(**FEEDBACK**)

Plan
DAILY
LESSONS

Incorporate
TECHNOLOGY

Assessment Tasks

Turn
and
TALK

External Measures

State Tests

District Tests

Classroom Assessment Tasks

FORMATIVE

Provides instructive feedback about progress intended for improvement

- observation
- assignments & quizzes
- student self- assessment

SUMMATIVE

Provides summary of achievement at a point in time

- performance tasks
- tests for comprehension and thinking
- end of unit tests

Evaluating Student Performance

Grading & Record Keeping
for Improvement

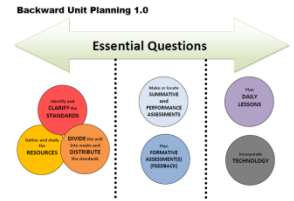
Grade Books

Reporting

Report Cards
Progress Reports

Summative Assessment is designed and administered to “sum up” learning that has taken place during a lesson, a unit, or a course.

- Anne R. Reeves



Considerations:

1. ***Assess CCSS***
2. ***Address Essential Questions***
3. ***Incorporate Mathematical Practices***
4. **PARCC & THE IOWA TESTS[®]**
Measurement You Can Trust[™]
Innovation You Can Use



E.Q. - How does counting help me solve problems?

Math Kindergarten

Counting and Cardinality

Knows number names and the counting sequence

Report Card Descriptor

Standard To Be Measured

Quarterly Expectation

Student

1st Quarter
Rote count by 1's to 20

2nd Quarter
Rote count by 1's and 10's to 50

3rd Quarter
Rote count by 1's to 75; by 10's to 100

4th Quarter
Rote count by 1's and 10's to 100

K.CC.1 Count to 100 by ones and by tens.

K.CC.2 Count forward beginning from a given number within the known sequence (instead of having to begin at 1)

Math Kindergarten

Counting and Cardinality

number of objects with a written numeral (0-20)

Report Card Descriptor

Standard To Be Measured

Quarterly Expectation

Student

1st Quarter
Write numbers to 10

2nd Quarter
Write numbers to 15

3rd Quarter
Write numbers to 20

4th Quarter
Write numbers to 20

K.OA.1 Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects)

We decided we would conference with students during counting collections in order to assess our K.CC standards.

Counting Collections

Name: _____

Collection# 1 2 3 4 5 6 7 8 9 10

Total:

My collection looks like this:

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Counting Collections

Name: _____

Collection# 1 2 3 4 5 6 7 8 9 10

Total:

My collection looks like this:

1	2	3
11	12	13
21	22	23
31	32	33
41	42	43
51	52	53
61	62	63
71	72	73
81	82	83
91	92	93

Counting Collections

Name: _____

Bag

Draw your collection



Total in bag

Counting Collections

My name: _____

Collection Number: 1 2 3 4 5 6 7 8 9 10

Total: _____

My collection looks like this:

Counting Collections

Name: _____

Collection



Total in bag

How can I show my thinking when solving story problems?



CGI Student Strategy Recording Form Single Digit Addition & Subtraction

Problem Type: _____
CGI Story:

Number Sets:

Non-Valid	Direct Modeling	Counting	Derived Facts and/or Recalled Facts	Flexible Strategies (can be evident in any of the previous three stages)
	-Represents all quantities -Follows action or situation of story	-Conserves one number is his/her head -Counts on or back by ONES	-Uses an addition/subtraction fact they know to solve one they don't know (derived fact) -Knows an addition/subtraction fact from memory (recalled fact)	-Strategy does not match the action or situation of the problem

Kindergarten – 1st Quarter Using Numbers to Represent Quantities; Identifying and Describing Shapes

For this assessment, numbers were chosen within 10 to score to the standard. During this first quarter please feel free to use numbers higher than 10 based on your formative assessment data.

*This standard states "addition and subtraction word problems" and in the appendix it is hoped that Kindergarteners would be able to solve a variety of addition/subtraction problem types with the unknown in all positions. However, for the beginning of the year, we realize you may begin with only these three problem types. Please feel free to include other problem types based on the needs of your students.

JRU (Join Result Unknown) CCSS – Add to Result Unknown

_____ has _____ cookies. _____ gives her _____ more cookies. How many cookies does _____ have now?

(2, 2) (2, 3) (3, 3)

SRU (Separate Result Unknown) CCSS – Take From Result Unknown

_____ has _____ crackers. She eats _____ crackers. How many crackers does _____ have left?

(3, 1) (3, 2) (6, 3)

(Pre-assessment for 2nd quarter)

PPW-WU (Part Part Whole – Whole Unknown) CCSS – Put together Total Unknown

There are 4 boys and 6 girls playing on the playground. How many kids are playing in all?

For formative assessment purposes we would use our strategy sheets, and for a summative assessment we would use the assessment provided.

What shapes do I see in the world around me?

[illegible]

Kindergarten - 1st Quarter Using Numbers to Represent Quantities; Identifying and Describing Shapes

Assessment: K.O.G

Name: _____

1. Color the flat shapes red.

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Florida Public Schools

We felt that K.G.1 and K.G.2 could be assessed through the use of the scoring guide. An assessment has been provided for K.G.3.

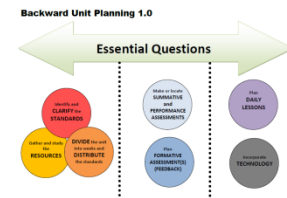
[illegible]

We felt that we would use our scoring guide for K.MD.3.



Formative Assessment is used during the learning process. It's purpose is to inform the teacher and the students how well the learning is going.

- Anne R. Reeves



Examples:

Math: Operations and Algebraic Thinking 1st Grade

Report Card Descriptor	Relates addition and subtraction
Standard To Be Measured	1.OA.3. Apply properties of operations as strategies to add and subtract. [Students need not use formal terms for these properties.] Examples: If $8 + 3 = 11$ is known, then $3 + 8 = 11$ is also known. (Commutative property of addition.) To add $2 + 6 = 4$, the second two numbers can be added to make a ten, so $2 + 6 = 4 + 2 = 10 + 2$. (Associative property of addition.) 1.OA.4. Understand subtraction as an unknown-addend problem. For example, subtract $10 - 8$ by finding the number that makes 10 when added to 8. Add and subtract within 20.
Quarterly Expectation	1st Quarter 2nd Quarter 3rd Quarter 4th Quarter
Student	

Revised 5/24/13

Problem: _____ Date: _____

Continuum of Solution Strategies for Multi-Digit Addition

Addition Strategy Level	Specific Strategy Within Each Level	Students who are using that strategy
Non-Valid Strategy		
Direct Modeling	Direct Modeling by 1's	
	Direct Modeling by 10's and 1's	
Counting	Counting On	
Strategies Based on Place Value and the Properties of Operations	Combining like Place Value Units	
	Incrementing	
	Compensating	

Problem: _____ Date: _____

Continuum of Solution Strategies for Multi-Digit Division

Division Strategy Level	Specific Strategy Within Each Level	Students who are using that strategy
Non-Valid Strategy		
Direct Modeling	Direct Modeling by 1's	
	Direct Modeling by 10's	
Skip Counting / Adding / Subtracting	Skip Counting / Repeated Adding or Subtracting	
	Simple Doubling	
	Complex Doubling	
Relational Thinking (Property Based Strategies)	Building up/down (Finding dividends*)	
	Compensating*	
	Ratios	

*Strategies based on Base-Ten will be more powerful.

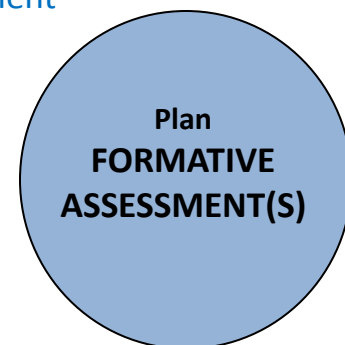
Fact Fluency Interviews/Assessment

Name: _____ Date: _____

Addition Facts Assessment - teacher note-taking sheet
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Fact	Answer	Strategy
5 + 5		
7 + 3		
8 + 3		
2 + 7		
6 + 4		
5 + 6		
4 + 8		
2 + 8		
6 + 6		
7 + 7		
7 + 5		
7 + 6		
9 + 7		
5 + 7		
6 + 8		
8 + 9		
6 + 9		
8 + 7		

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Name of Student: _____ ©Levi and Jaslow, 2012

Addition Fact Assessment Summary Sheet

Date	Strategy Used Most Often (DM, counting, RT, recall)	Most sophisticated strategy	Evidence of use of Commutative Property of + (Look at: 2 + 7; 2 + 8 and others.)	Evidence of use of associative property of + (Write out relationship used.)	Can compare numbers?	Number of Facts at efficient rate for grade level

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Exit Tickets

Student Interviews

Open Ended Tasks

Types of Feedback



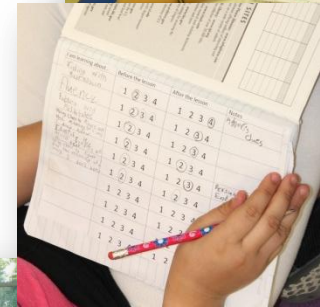
- Expert feedback



- Clarifying feedback from peers



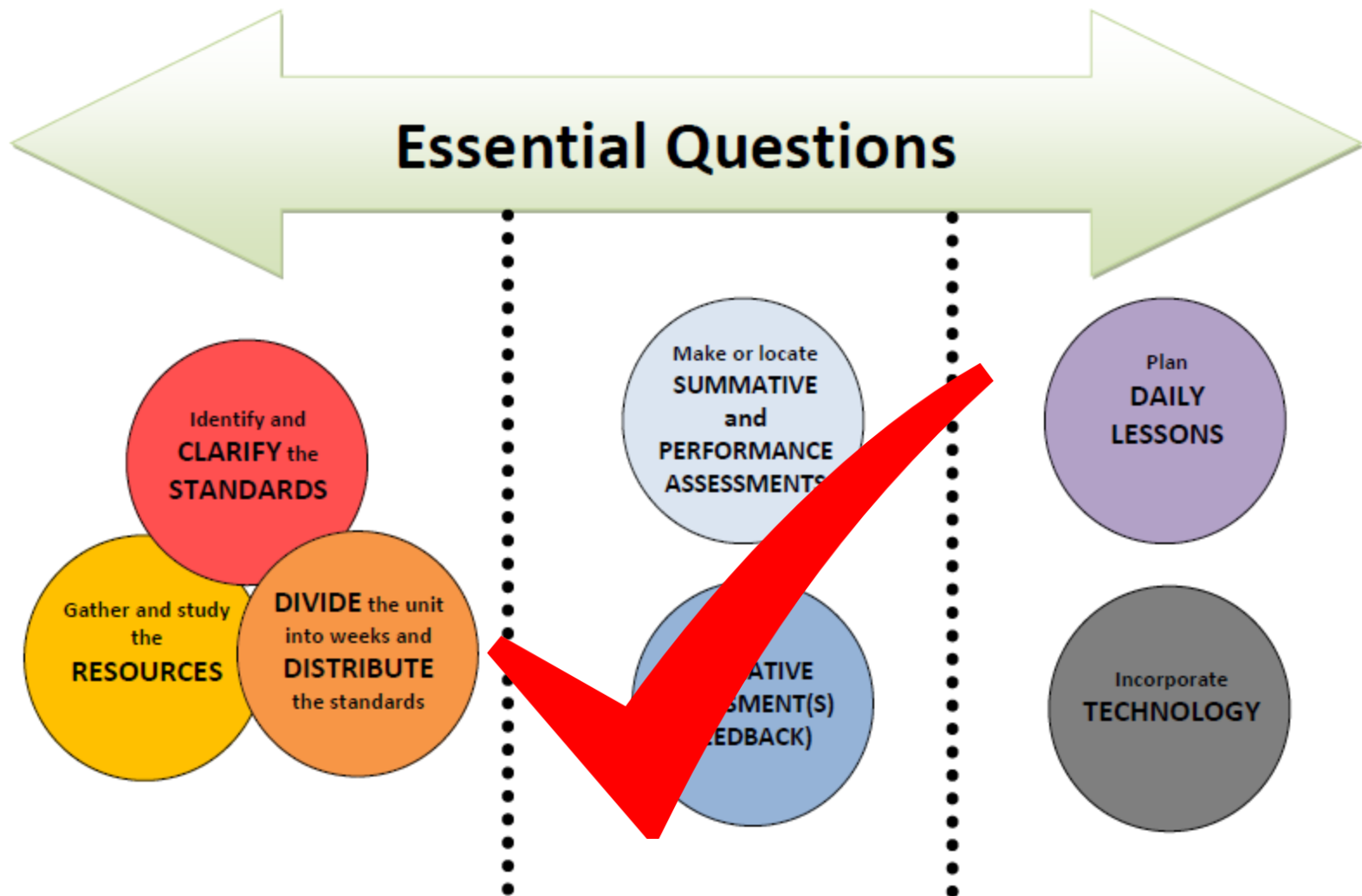
- Reflective feedback from self



- Listening in feedback

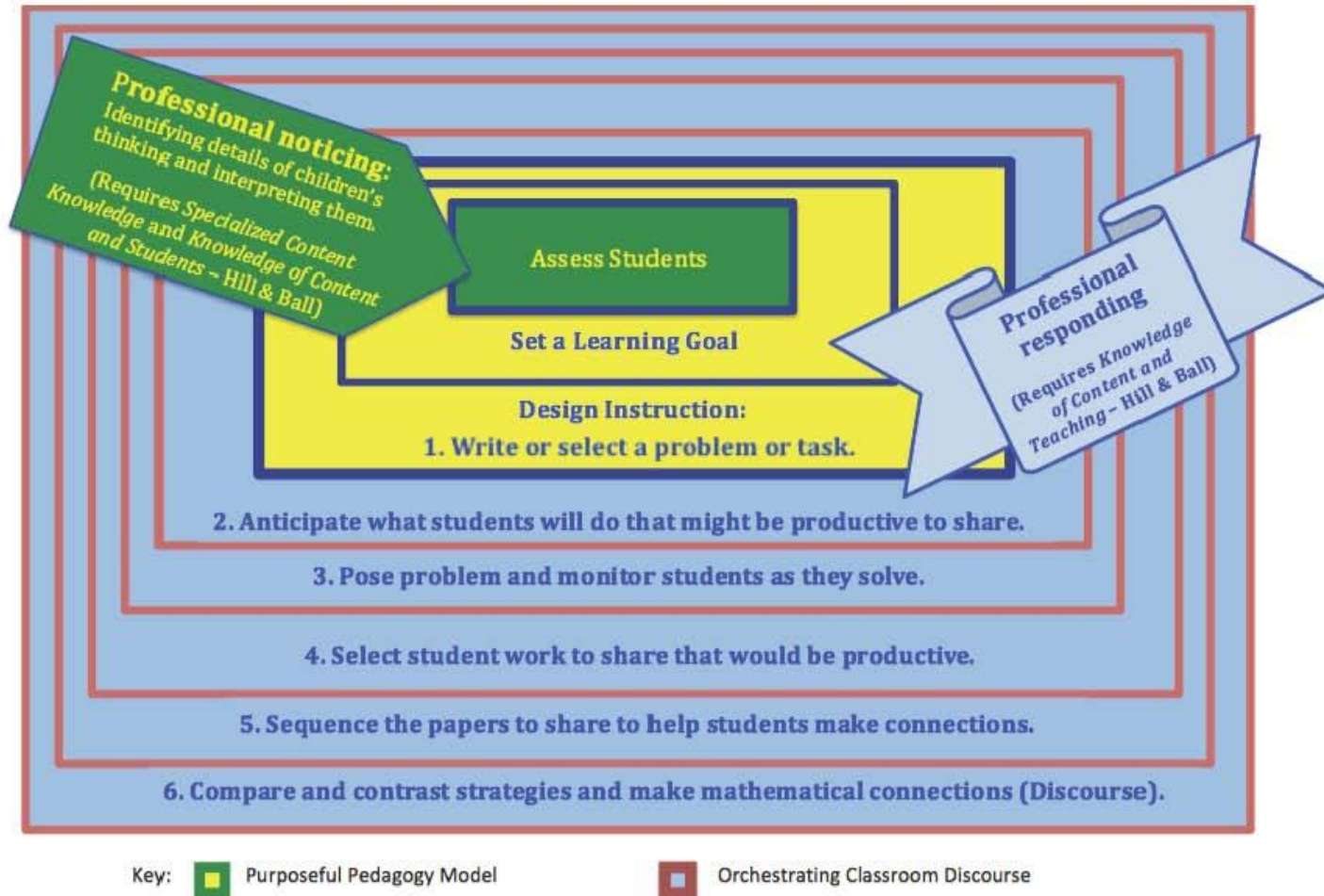


Backward Unit Planning 1.0



Purposeful Pedagogy in Math

Arkansas CCSSM Professional Development Purposeful Pedagogy and Discourse Instructional Model



CGI/ECM Structure:

Launch

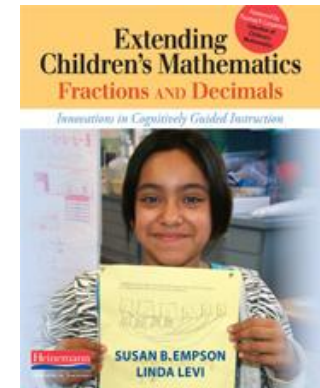
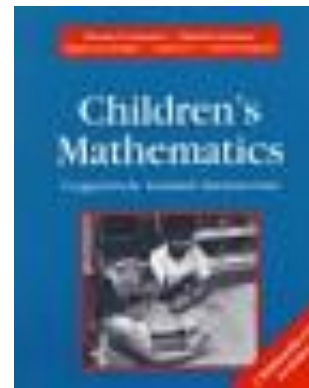
- Set the stage and pose the problem
- Time for students to think about their solution strategies/plan

Students Independently Work

- Students work to solve the problem
- Teachers listen, notice and confer
- Teacher selects strategies to share

Discussion

- Compare and analyze strategies, mathematical understanding, notation, misconceptions, etc.



Purposeful Pedagogy and the High Yield Strategies in Math

Lesson Component	Opportunities for Student Use of the High Yield Strategies
Launch <ul style="list-style-type: none"> Set the stage (APK) and pose the problem to students Provide time for students to mentally think about their solution strategies/plan or talk about how they plan to solve it 	<ul style="list-style-type: none"> Cues, Questions, and Advanced Organizers Setting Objectives and Providing Feedback (if a goal was established before the lesson or students rated themselves before solving the problem) Nonlinguistic Representations (if a picture was used as an APK or part of the problem launch) Cooperative Learning (if students engaged in discussion or sharing about what they know/don't know about the problem)
Students Independently Work (Explore) <ul style="list-style-type: none"> Students work to solve the problem – applying previous learning & understanding from past classroom discussions or working to gain new learning in their solution process Teachers confer with students as they work – listen to and notice student strategies or their misconceptions while working (this will guide future instruction) Teachers select strategies to share in the discussion that will lead to the content goal for the standard(s) selected 	<ul style="list-style-type: none"> Reinforcing Effort and Providing Recognition (thru teacher/student conferences) Summarizing and <u>Note Taking</u> (students are recording their thinking) Nonlinguistic Representations (students recording their thinking) Homework and <u>Practice</u> (students are applying previously learned strategies, trying new strategies, etc.) Generating and Testing Hypothesis (students generate a plan for solution, then work to solve the problem and test their plan) Cooperative Learning (if students work together in partners or small groups to solve the problem or work on strategies to solve the problem) Setting Objectives and <u>Providing Feedback</u> (thru teacher/student conferences) Cues, Questions, and Advanced Organizers
Discussion (Summarize) <ul style="list-style-type: none"> Teacher facilitates discussion of new learning by comparing strategies, looking at the mathematical understanding, notation, misconceptions, etc. Students analyze other students' strategies, compare them to those selected for the discussion and to their strategy Content goal/understanding is presented through the discussion May end with a True/False Question or Open Number Sentence with a new set of numbers for student application of new learning 	<ul style="list-style-type: none"> Identifying Similarities and Differences (students are comparing and analyzing strategies) Reinforcing Effort and Providing Recognition <u>Summarizing</u> and <u>Note Taking</u> (students are summarizing what they "hear" their classmates sharing or doing mathematically) Nonlinguistic Representations (students solutions posted during the discussion for comparison and analysis) Cues, Questions, and Advanced Organizers Cooperative Learning Setting Objectives and Providing Feedback (Content goal/understanding should develop thru the discussion (if a goal was established before the lesson or students rated themselves before solving the problem – generalization of that goal and their understanding would take place)) Homework and <u>Practice</u> (if a new set of numbers is used through a new problem, true/false question or open number sentence, students are applying previously learned strategies, trying new strategies, etc.) Generating and Testing Hypothesis (generate hypothesis about strategies then test how or if they work in various situations)

Assessment is continuous throughout the lesson...

GANAG is a daily lesson structure that allows teachers to plan for student use of research based instructional strategies.

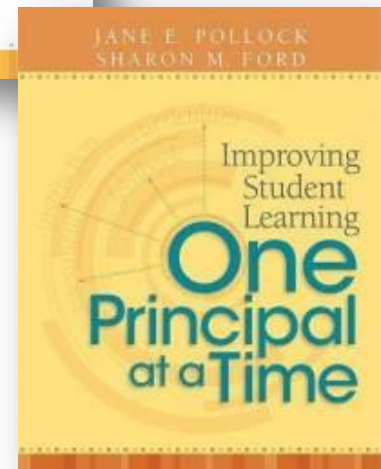
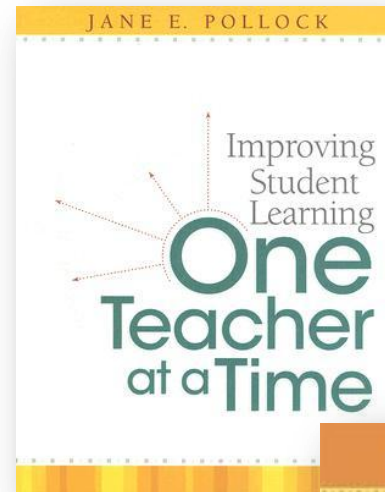
G= goal

A= access prior knowledge

N= new information

A= application

G= generalize the goal



Daily Lesson Plans

Plan
DAILY
LESSONS

Incorporate
TECHNOLOGY

Georgia Department of Education
Common Core Georgia Performance Standards Framework
Kindergarten Mathematics • Unit 3



PRACTICE TASK: Shape Sort

Approximately 2-3 days (adapted from Van de Walle 7.1 & 7.2)

STANDARDS FOR MATHEMATICAL CONTENT

MCCK.G.1 Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as *above*, *below*, *beside*, *in front of*, *behind*, and *next to*.

MCCK.G.2 Correctly name shapes regardless of their orientations or overall size.

MCCK.G.3 Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").

MCCK.MD.3 Classify objects into given categories; count the numbers of objects in each category and sort the categories by count

STANDARDS FOR MATHEMATICAL PRACTICE

1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate units and labels.
6. Attend to precision.

BACKGROUND

Many students in this task provide identifying the traits but the attributes

ESSENTIAL QU

- What are
- What is an
- What mak

MATERIALS

- Shape Sort

Counting Collections

Lakeisha has lined up paintbrushes across a table and is rolling them one by one to the side. Tyler and Aaron are wrapping pencils into bundles. Maya is organizing toy kangaroos, and her partner, Max, is drawing a picture of how she is doing it. What is going on in this classroom?

Why Count Collections?

At the beginning of every school year, the five- to seven-year-olds at Cortine A. Seash University Elementary School (UES) spend several weeks "counting collections." UES, the laboratory school of the Graduate School of Education and Information Studies at UCLA, serves a socioeconomically and ethnically diverse student population from urban and suburban Los Angeles. The classes are multiage, and the five- to seven-year-old classes include children who would be considered kindergarten and first-grade students.

Our work in counting collections was inspired by Megan Frauke, a parent at our school and a researcher in mathematics education and children's thinking who has often worked in our classrooms. Megan encouraged us to try counting collections

of objects with our young children, believing this would provide children with rich opportunities to practice oral counting, develop efficient counting strategies, group objects in strategic ways, record numbers, and represent their thinking. Research shows that although counting is one of the best ways we know to help children develop number sense and other important mathematical ideas, we do not do nearly enough of it in elementary schools. Children need lots of experience with counting to learn which number comes next, how this number sequence is related to the objects in front of them, and how to keep track of which ones have been counted and which still need to be counted (Fuson 1988). Experience with counting provides a solid foundation for future experience with addition, subtraction, multiplication, and division (National Research Council 2003).

Convinced by the literature as well as the outcomes we have seen with our students, we have made counting collections a fundamental part of what we do with young children at UES beginning the first week of school each fall. We hope this article will provide a window on the process of counting collections in our classrooms as well as evidence that every child in our classrooms can hold his or her



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Kindergarten Addition and Subtraction Problem Types UNIT 1

Standards addressed by these problems: K.OA.2, K.OA.3, K.OA.4, K.OA.5, K.OA.6, K.OA.7, K.OA.8, K.OA.9, K.OA.10, K.OA.11, K.OA.12

Teacher note: to address the standard K.OA.1 you will need to increase your numbers so the sum will equal up to 100.

Overall purpose of these problem types: Students will use their understanding of counting and cardinality, operations, and algebraic reasoning (commutative property, associative property) to solve addition/subtraction problem types with numbers within 10. You can extend the counting sequence up to 100 at the same time by changing your numbers to values up to 100. Possible problems that can be used to address are JRU, JCU, SRU, SCU, PPW-WU, and PPW-PU.

(NOTE: Any of these problems can be used as a pretest or as an ongoing assessment of students' understanding.)

JRU (Join-Result Unknown):
Trinity has _____ rings. Her sister, Carl, gives her _____ more rings. How many rings does Trinity have now?
(4, 4) (4, 3)

JCU (Join-Change Unknown):
Matthew has _____ toy dinosaurs. He bought some more toy dinosaurs at Wal-Mart. Now, Matthew has _____ toy dinosaurs. How many toy dinosaurs did Matthew buy at Wal-Mart?
(2, 4) (3, 10)

SRU (Separate-Result Unknown):
Elliot had _____ tokens at Chui-i-Cheese. He used _____ of his tokens to play games. How many tokens does Elliot have now?
(10, 2) (10, 3)

SCU (Separate-Change Unknown):
Derek had _____ marbles. He lost some of his marbles at recess. Now, Derek has _____ marbles left. How many marbles did Derek lose at recess?
(4, 4) (4, 3)

PPW-WU (Part-Part-Whole, Whole Unknown):
There were _____ sugar cookies and _____ peanut butter cookies on a plate. How many cookies were there altogether?
(3, 3) (4, 3)

PPW-PU (Part-Part-Whole, Part Unknown):
In Miss Meady's preschool class there were _____ kids in her classroom. _____ of the kids were three years old and the rest were four years old. How many of the kids in Miss Meady's class were four years old?
(10, 6) (7, 3)

Launch

- APK – Picture of baseball practice – What are they doing?
- Pose the problem – turn and talk about your strategy to solve

Students Independently Work

- Students work to solve the problem
- Teacher listens, notices and confers
- Teacher selects strategies to share

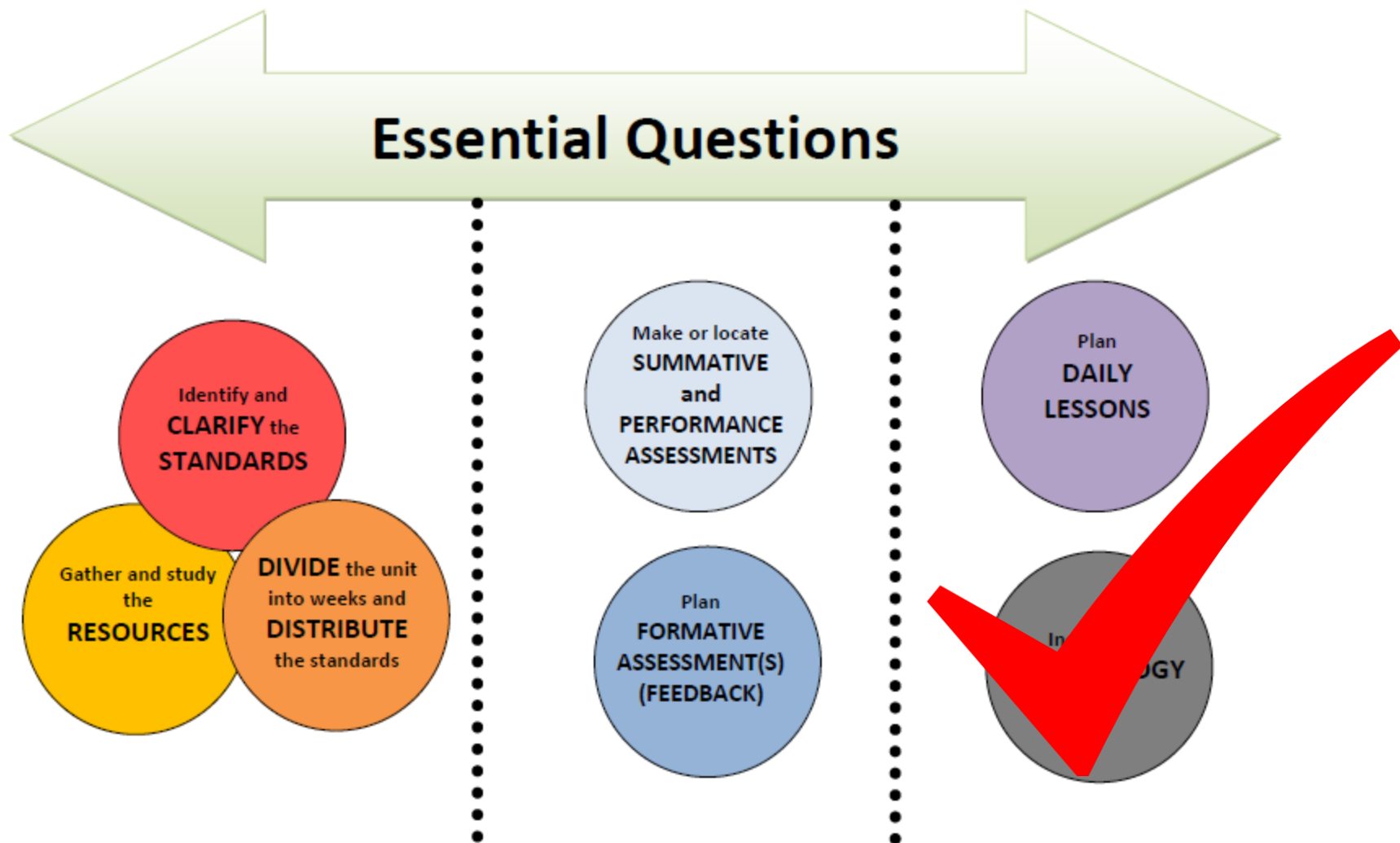
Discussion

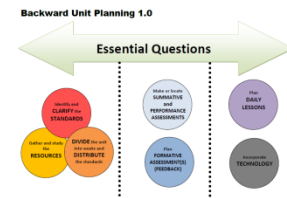
- Compare and analyze strategies, mathematical understanding, notation, misconceptions, etc.
- How did they recognize "odd and even numbers"?
- Did they discover that certain numbers wouldn't give them "even number" of groups?

Online Resource –

Problem Solving Resources:
"Addition and Subtraction Problem Types"

Backward Unit Planning 1.0

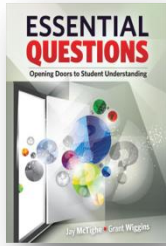




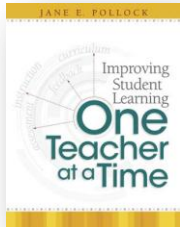
Essential Questions

- 1. How does counting help me solve problems?*
- 2. How can I show my thinking when solving story problems?*
- 3. What shapes do I see in the world around me?*
- 4. How can I sort these objects?*

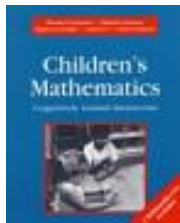
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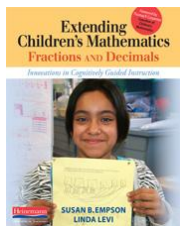
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